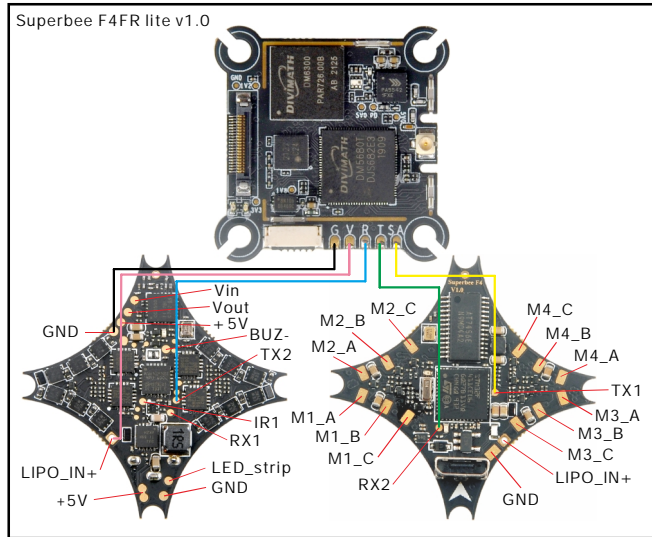


Notice: The HDZERO whoop lite vtx and nano lite camera can only working while battery was connected. USB couldn't supply for the whoop lite vtx module and nano lite camera.

Specifications	
Brand Name:	HappyModel
Model:	Mobula6 HDZERO
Frame wheelbase:	65mm
Weight:	23.5 gram without battery
Size:	80mm*80mm*50mm
Receiver option:	
SPI ELRS 2.4GHz	
SPI FRSKY 2.4GHz	
Compatible with 1S Lipo battery or LiHV battery	
Battery Plug:	PH2.0

Package includes	
Item Name	Qty
Mobula6 65mm frame+Canopy	1
SPI Receiver Option1: SuperbeeF4 Lite FC built-in ExpressLRS SPI RX	1
SPI Receiver Option2: SuperbeeF4 Lite FC built-in Frsky SPI RX	
EX0802 KV19000 Unibell brushless motor	4
Gemfan 1210 31mm propeller(4cw+4ccw)	1
HDZero Nano Lite Camera	1
HDZero Whoop Lite VTX	1
Spare Canopy	1
Propeller disassemble tool	1
Screw driver	1

### Flight controller connection diagram



Identifier	Configuration/MSP	Serial Rx	Telemetry Output	Sensor Input	Peripherals
USB VCP	115200	Off	Disabled / AUTO	Disabled / AUTO	Disabled / AUTO
UART1	115200	Off	Disabled / AUTO	Disabled / AUTO	VTX (TBS Sms) / AUTO
UART2	115200	Off	Disabled / AUTO	Disabled / AUTO	Disabled / AUTO

TX1 pad was used for Smartaudio  
TX2 and RX2 were used for MSP

### Binding procedure

Bind procedure video  
<https://bit.ly/39SvE0r>

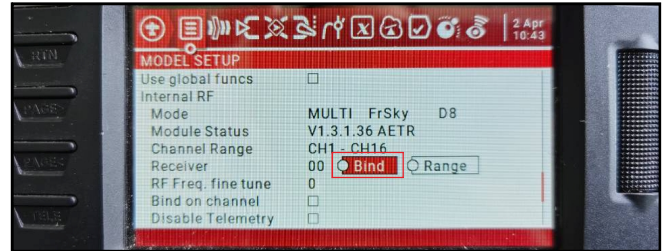
1). Connect Mobula6 HDZERO with computer by Plug USB. Running Betaflight configurator and then move on Receiver tab then hit "Bind Receiver". Or move to CLI command and then type "bind\_rx" code. The Red LED on the flight controller would get to be solid, it means the onboard SPI Frsky receiver is in bind mode.

```
Entering CLI Mode, type 'exit' to return, or 'help'
#
# Building AutoComplete Cache ... Done!
#
# bind_rx
Binding...
```

Threshold	Stick Center	'Stick High' Threshold
1050	1500	1900
nd	Yaw Deadband	3D Throttle Deadband
0	0	50
<input type="button" value="Bind Receiver"/> <input type="button" value="Refresh"/> <input type="button" value="Save"/>		

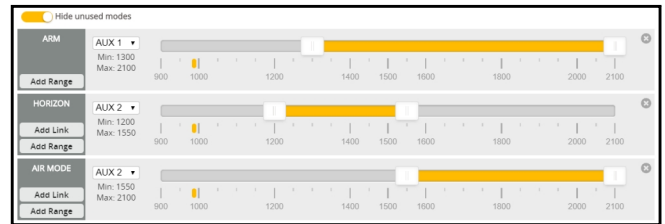
2). The default SPI Receiver provider is set to Frsky\_D, that means you need to bind with your Frsky D8 radio transmitter or other radio with Frsky D8 tx module. Turn on your radio and move to model setup ,then hit Bind. The RED LED of the flight controller would start to blinking , it means bind successfully.

\*\*If you want to use other protocol , Please change Receiver provider to "FRSKY\_X" for D16 radio, and Change to "REDPINE" or "SFHSS" to match REDPINE TX module or Futaba Radio.

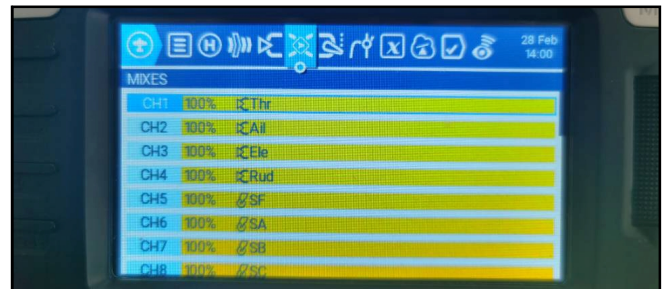


### Arm/Disarm the Motor

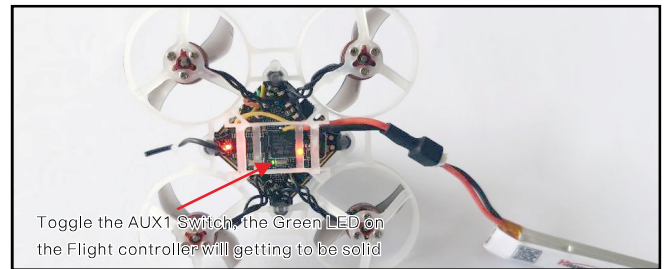
1. The Default Arm/Disarm switch for Mobula6 HDZERO is AUX1(Channel 5),and you can also customize it with Betaflight Configurator.



2. Turn on the Radio transmitter (Use TX16S as an example) and move to the MIXES interface, Set CH5 channel to "SF" or other aux channel to ARM/DISARM the motor



3. The default channel map for Mobula6 HDZERO version is TAER1234. Please make sure your transmitter is matched, otherwise it wouldn't be armed. Toggle the AUX1 Switch ,the Green LED on the flight controller will getting to be solid, this indicates the motor was armed . And also you can found "Armed" notice displayed on your FPV Goggles or the FPV Monitor. Please make sure keep the Mobula6 HDZERO level before arming . Be careful and Happy flying !



### Receiver configuration

The following settings are reserved from out of factory. Sometimes maybe you need it after you updated firmware. Please set Receiver mode to be SPI RX Support from the Configuration tab of the Betaflight Configurator, then select Frsky\_D for Frsky D8 protocol or Frsky\_X for Frsky D16 protocol .Don't enable Serial RX since the Superbee F4 Frsky Flight controller is integrated SPI Receiver.

Identifier	Configuration/MSP	Serial Rx	Telemetry Output	Sensor Input	Peripherals
USB VCP	115200	Off	Disabled / AUTO	Disabled / AUTO	Disabled / AUTO
UART1	115200	Off	Disabled / AUTO	Disabled / AUTO	VTX (TBS Sms) / AUTO
UART2	115200	Off	Disabled / AUTO	Disabled / AUTO	Disabled / AUTO

Receiver

SPI Rx (e.g. built-in Rx) Receiver Mode

Note: The SPI RX provider will only work if the required hardware is on board or connected to an SPI bus.

FRSKY\_D SPI Bus Receiver Provider **Frsky D8**

Receiver

SPI Rx (e.g. built-in Rx) Receiver Mode

Note: The SPI RX provider will only work if the required hardware is on board or connected to an SPI bus.

FRSKY\_X SPI Bus Receiver Provider **Frsky D16**

**Mixer type and ESC/motor protocol**

Mixer

Quad X

**Props Out**

Fix the CW propeller onto the M2 and M3 motor (CW motors)  
Fix the CCW propellers onto the M1 and M4 motor (CCW motors)

Motor direction is reversed

ESC/Motor Features

DSHOT300 ESC/Motor protocol

MOTOR\_STOP Don't spin the motors when armed

ESC\_SENSOR Use KISS/BLHeli\_32 ESC telemetry over a separate wire

Bidirectional DShot (requires supported ESC firmware)

12 Motor poles (number of magnets on the motor bell)

6 Motor Idle (% , static)

**Default PID setting**

	Proportional	Integral	D Max	Derivative	Feedforward
Basic/Acro					
ROLL	67	78	60	60	162
PITCH	66	77	61	61	160
YAW	67	78	0	0	162

Mod: OFF

Damping: 2

Tracking: 1.5

Stick Response: 1.35

Dynamic: 0

Drift: 0.65

Wobble: 0.9

Pitch Damping: 0.95

Pitch Roll & Pitch Tracking: 1.2

Master Multiplier: 1.2

Note: Sliders are disabled because current values are outside the Basic Mode adjustment range. Switch to Expert Mode to make changes.

**Board and Sensor Alignment**

0 Roll Degrees 0 Pitch Degrees 0 Yaw Degrees

First: GYRO/ACCEL CW 90° First GYRO

Default MAG Alignment

**VTX Bands and Channels setup**

VTX Table

6 Number of bands 8 Number of channels by band

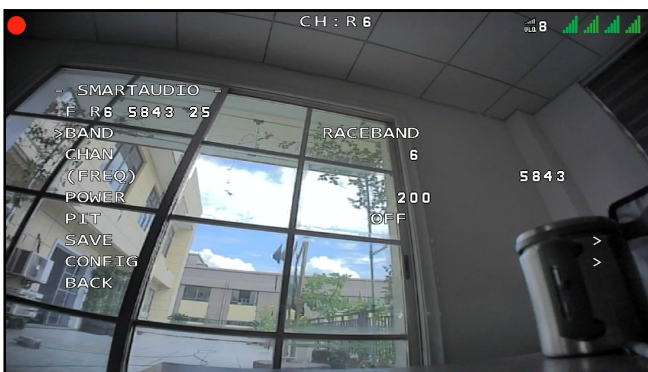
Name	Letter	Factory	1	2	3	4	5	6	7	8	Band
BOSCAM_A	A	0	0	0	0	0	0	0	0	0	Band 1
BOSCAM_B	B	0	0	0	0	0	0	0	0	0	Band 2
BOSCAM_E	E	0	0	0	0	0	0	0	0	0	Band 3
FATSHARK	F	0	5780	0	5800	0	0	0	0	0	Band 4
RACEBAND	R	5658	5695	5732	5769	5806	5843	5880	5917	0	Band 5
IMD6	I	0	0	0	0	0	0	0	0	0	Band 6

3 Number of power levels

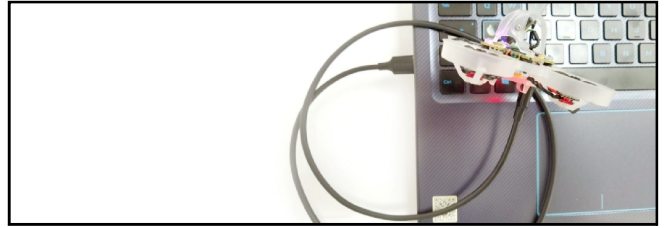
1	2	3	Value
14	23	0	Label
25	200	0	

**There are 2 ways to switch the vtx channels:**

- Connect battery for Mobula6 HDZERO then plug USB, go to Video Transmitter tab and select band and channel then hit "save"
- Disarm the Mobula6 HDZERO and then move the stick of the transmitter (THR MID+YAW LEFT +PITCH UP) to enter OSD Menu, Enter to Features, then enter to VTX SA to set VTX Band and channel


**ESC Check and Flash firmware**

- Download New release BLHeliSuite from: <https://www.mediafire.com/folder/dx6kfaasyo24i/BLHeliSuite>
- Plug the usb and connect the flight controller to computer

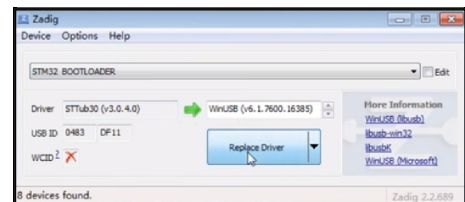


- Open the Device Manager of your computer, find the Ports, please make sure the Com port Serial Number is under 255, otherwise it will can't connect to the BLHELISUITE. You can change the port serial number like the following step:

- Open the BLHELISUITE, Select SILABS BLHeli Bootloader (Cleanflight) from the third tab on the top side. Then Select the right Serial com port and Click connect. You can also Flash the new release BLHeli\_s firmware via the BLHELISUITE, the firmware target is "S-H-50"  
Notes: RPM Filter has been enabled for the Mobula6 HDZERO, so the ESC firmware is from JazzMaveric (16.80 BLS) Link : <https://bit.ly/3A1sgU>

**Flight controller firmware update**

- Install latest STM32 Virtual COM Port Driver <http://www.st.com/web/en/catalog/tools/PF257938>
- Install STM BOOTLOAD Driver (STM Device in DFU MODE)
- Open Betaflight configurator and choose firmware target "CRAZYBEEF4FR", then select the firmware version.
- There are 2 ways to get in DFU Mode: 1) solder the boot pad and then plug USB to computer 2) loading betaflight firmware and hit "flash", then it will getting into DFU Mode automatically.
- Open Zadig tools to replace the drivers from STM32 Bootloader to WINUSB Driver.
- Reconnect the flight controller to the computer after replace driver done, and open Betaflight Configurator, loading firmware and flash.


**"Flip over after crash" procedure**

Set one channel of your radio transmitter to activate the Flip over function in the Mode tab of Betaflight configurator. The default Switch for Activate "Flip" is AUX4(Channel8)

